

Minnie Park



INTERACTIVE AUDIO-VISUAL ARTIST

Seoul / Melbourne

minniepark.studio@gmail.com

minniepark.art / @minniepark.studio

Research-led interactive installations using living roses, touch, colour, sound and moving image to examine affect, emotional ambivalence and culturally situated experience through audience participation.

SELECTED EXHIBITIONS / PRESENTATIONS

- | | |
|------|---|
| 2026 | Meta Rose: The Funeral
Solo interactive audio-visual exhibition - Seoul Fringe Festival, Mijin Floor, Yeonnam-dong, Mapo-gu, Seoul, 15-18 August; Melbourne Fringe Festival, Melbourne (forthcoming). |
| 2026 | The Meta Rose: Shared Resonance
Group exhibition; participatory interactive installation - Platform Presents: Hybrid, Fitzroy, Melbourne, 18 April. |
| 2025 | The Meta Kibun Project
Honours research exhibition and two-day comparative presentation - RMIT University, Melbourne, October. |
| 2025 | Meta Rose: Mugonggan
Solo exhibition - Mugonggan, Seongnam, Gyeonggi-do, South Korea, 5 July. |
| 2025 | Bugskin Chapter 2
Group exhibition; expanded Meta Rose installation - Norla Dome, Docklands, Melbourne, November. |
| 2024 | Meta Rose: Origin
Interactive audio-visual installation - RMIT University, Melbourne, June and November. |
| 2024 | Meta Rose: Origin
Interactive audio-visual installation - Seventh Gallery, Melbourne, June. |
| 2023 | Body Morphosis
Duo moving-image exhibition - RMIT University, Melbourne, October. |

RESEARCH

- 2025 The Meta Kibun Project: Exploring Interactivity, Audience, and Affective Experience in Digital Interactive Art Exhibitions**
- Practice-led Honours research and two-day comparative exhibition; 15 semi-structured interviews and 16 survey responses - RMIT University, Melbourne.

EDUCATION

- 2024-25 Bachelor of Media and Communication (Honours)**
RMIT University, Melbourne.
- 2024 Bachelor of Design (Digital Media)**
RMIT University, Melbourne, 2021-2024.
- 2014 Bachelor of Business**
Sophia University, Tokyo, 2010-2014.

TEACHING / COMMUNITY PRACTICE

- 2025- TouchCollective**
Co-founder and artist educator - regular TouchDesigner tutorials and participatory workshops, online and in Melbourne.
- 2026 Touching Resonance**
Artist-led participatory audio-visual workshop - Seventh Gallery, Melbourne, 15 April.
- 2025 Artists, Machines and the Space Between**
Collaborative artist-led workshop - Science Gallery Melbourne, delivered through TouchCollective.
- 2023-25 RMIT Digital Media Design**
Student Facilitator / Assistant - RMIT University, Melbourne.

SELECTED COMMISSIONS

- 2026 Album Listening Session**
Thirty-minute audio-reactive visual system for a private pre-release album listening session - Seoul.
- 2025 Meta Rose / Premium Runways**
Sixteen commissioned moving-image sequences for Opening Night Runway and Glam Up Runway - PayPal Melbourne Fashion Festival, Melbourne, March.

LIVE AUDIO-VISUAL PERFORMANCE

- 2024 Median**
Live audio-visual performance - Miscellania, Melbourne, June and October.
- 2023 Median**
Live audio-visual performance - Miscellania, Melbourne, November.

METHODS / MEDIA

Interactive installation; real-time audio-visual systems; conductive touch; camera and gesture interaction; moving image; 3D; TouchDesigner; Unreal Engine; Blender; Ableton Live; Three.js.